

League Rules U10 and U12

- 1. Playing time for each game will consist of four 12 minute quarters (U10) and four 15 minute quarters (U12) with a 2 minute break between quarters and a 5 minute half time break.**
- 2. Ball Size-4.**
- 3. Players on the field will be 6 from each team for U10-6v6 with goalkeepers and 8 from each team for U12-8v8 with goalkeepers.**
- 4. Player substitution will be made at quarter breaks or in the case of injury.**
- 5. Free kicks will be direct or indirect as indicated by the referee and opponents must be 8 yards away before the kick is allowed. Goal kicks and corner kicks conform to FIFA with the exception that opponents are 8 yards from the ball until it is in play.**
- 6. Out of bounds play will be restarted with a throw in from the touch line.**
- 7. Offside rule will apply.**
- 8. A goal keeper may not score directly by punting or kicking the ball from his/her goal area into the opponent's goal. Balls played from the goalkeeper must be touched by another player on the field in order to score.**
- 9. Player participation-Each player must play one half of every game. It is the coach's responsibility to ensure each player receives this opportunity. A coach may limit playing time due to disciplinary reasons with the approval of the league director and notification made to the parent as well as the referee.**
- 10. Official score is kept for league standings and all games are officiated by a licensed USSF referee.**
- 11. Shin guards and soccer cleats are required. Baseball/softball cleats with a toe cleat are not allowed.**
- 12. 1st and 2nd place awards are given to the top two teams in each age/gender division.**
- 13. All spectators must limit themselves to the area across from their team bench and a minimum of 3 meters from the touchline. Fans may not position themselves behind the goal line. In all cases, the referee will be the final judge on positioning of the fans in accordance with USSF and MYSO policy.**